

# Tallinn Summer School

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## *Basics of Game Development*

### **Monday**

- 10:00 Intro to game development
- 11:30 Lunch
- 12:30 Unity introductions

### **Tuesday**

- 10:00 Basics of Programming
- 11:30 Lunch
- 12:30 Console (terminal) game
- 14:00 Coffee break
- 14:30 Console (terminal) game
- 16:00 Free workshop

### **Wednesday**

- 10:00 Console (terminal) game
- 11:30 Lunch
- 12:30 Game UI development
- 14:00 Coffee break
- 14:30 2D vs 3D game development
- 16:00 Free workshop

### **Thursday**

- 10:00 Game dissection
- 11:30 Lunch
- 12:30 Game dissection
- 14:00 Coffee break
- 14:30 3D pong game (I)
- 16:00 Free workshop

### **Friday**

- 10:00 3D pong game (II)
- 11:30 Lunch
- 12:30 3D pong game (III)
- 14:00 Coffee break
- 14:30 Independent work
- 16:00 Feedback session