

Tallinn Summer School

Basics of Game Development

July 26 - 30, 2021

Monday, July 26

10:00 Intro to game development

11:30 Lunch

12:30 Console (terminal) game

Tuesday, July 27

10:00 Game UI development

11:30 Lunch

12:30 Text adventure game (I)

14:00 Coffee break

14:30 Text adventure game (II)

16:00 Free workshop

Wednesday, July 28

10:00 2D game development

11:30 Lunch

12:30 Pong action game (I)

14:00 Coffee break

14:30 Pong action game (II)

16:00 Free workshop

Thursday, July 29

10:00 3D game development

11:30 Lunch

12:30 3D pong game (I)

14:00 Coffee break

14:30 3D pong game (II)

16:00 Free workshop

Friday, July 30

10:00 Connecting players

11:30 Lunch

12:30 Multiplayer pong (I)

14:00 Coffee break

14:30 Multiplayer pong (II)

16:00 Feedback session