Tallinn Summer School

Basics of Game Development

July 29 - August 2, 2019

Monday, July 29

10:00 Intro to game development

11:30 Lunch

12:30 Console (terminal) game

Tuesday, July 30

10:00 Game UI development

11:30 Lunch

12:30 Text adventure game (I)

14:00 Coffee break

14:30 Text adventure game (II)

16:00 Free workshop

Wednesday, July 31

10:00 2D game development

11:30 Lunch

12:30 Pong action game (I)

14:00 Coffee break

14:30 Pong action game (II)

16:00 Free workshop

Thursday, August 1

10:00 3D game development

11:30 Lunch

- 12:30 3D pong game (I)
- 14:00 Coffee break
- 14:30 3D pong game (II)
- 16:00 Free workshop

Friday, August 2

- 10:00 Connecting players
- 11:30 Lunch
- 12:30 Multiplayer pong (I)
- 14:00 Coffee break
- 14:30 Multiplayer pong (II)
- 16:00 Feedback session